

Advanced - Square Dance Calls

Advanced Square Dancing consists of A-1 and A-2 calls

A-1 Calls

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| <ol style="list-style-type: none"> 1. (Anything) and Cross 2. As Couples Concept 3. Cast A Shadow 4. Chain Reaction (1/4 Tag) 5. Clover and (Anything) 6. Cross Clover and (Anything) 7. Cross Over Circulate 8. Cross Trail Thru 9. Cycle And Wheel 10. Double Star Thru 11. Ends Bend 12. Explode and (Anything) 13. Explode The Line 14. Fractional Tops 15. Grand Follow Your Neighbor 16. Grand Quarter Thru | <ol style="list-style-type: none"> 16. Grand Three Quarter Thru 17. Half Breed Thru 18. Horseshoe Turn 19. Left Wheel Thru 20. Lockit 21. Mix 22. Pair Off 23. Partner Hinge 24. Partner Tag 25. Pass In 26. Pass Out 27. Pass the Sea 28. Quarter In 29. Quarter Out 30. Right (Left) Roll to a Wave 31. Scoot and Dodge | <ol style="list-style-type: none"> 32. Quarter Thru 33. Six-Two Acey-Deucey 34. Split Square Thru 35. Square Chain Thru 36. Step and Slide 37. Swap Around/Reverse Swap Around 38. Three Quarter Thru 39. Transfer the Column 40. Triple Scoot 41. Triple Star Thru 42. Triple Trade 43. Turn and Deal 44. Wheel Thru |
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A-2 Calls

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| <ol style="list-style-type: none"> 1. All 4 Couples/All 8 Concept such as: <ul style="list-style-type: none"> • All 4 Couples Right & Left Thru, Star Thru, Chase Right, etc. • All 8 Swing Thru, Switch the Wave, Walk and Dodge, Mix 2. Beaus & Belles (couple facing same direction only) 3. Checkmate the Column 4. Cut the Hourglass 5. Diamond Chain Thru 6. Flip the Hourglass 7. Hourglass Circulate 8. In-Roll Circulate 9. Mini-Busy 10. Motivate 11. Out-Roll Circulate 12. Pass and Roll/span> 13. Pass & Roll Your Neighbor/span> 14. Peel and Trail (from columns) 15. Peel and Trail (from completed DPT) 16. Recycle (facing couples) | <ol style="list-style-type: none"> 17. Remake <ul style="list-style-type: none"> The Thar The Wave The Box (RH or LH Box only) The Column The Diamond (facing diamonds only) 18. Scoot and Weave 19. Scoot Chain Thru 20. Single Wheel 21. Slide 22. Slip 23. Slither 24. Spin the Windmill 25. Split/Box Counter Rotate 26. Split/Box Transfer 27. Split Square Chain Thru 28. Swing 29. Switch the Wave 30. Switch to a Diamond (waves only) 31. Switch to an Hourglass (waves only) 32. Trade Circulate (from waves) | <ol style="list-style-type: none"> 33. Quarter Thru 34. Trade Circulate (from 2-faced lines) 35. Trail Off 36. Transfer and (Anything) 37. Zig-Zag/Zag-Zig |
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